

MCLL 2021 - Minor (10U) League Rules

1. Rules of play are dictated by the 2021 Little League Baseball Rulebook. Some of the rules are outlined below. If there is a dispute on a rule, the 2021 Little League Rulebook trumps all. The Umpire has final say on interpretation of rules.
2. The ages for this division shall be 9 and 10 years of age as defined by Little League International.
 - a. Age exceptions may be allowed with approval of the Board.
3. Games will be 6 innings long with no new inning started after 2 hours, whichever comes first.
4. An offensive team's half of the inning is complete once they have recorded three (3) outs or have gone through the lineup.
5. The pitching rubber shall be set at forty six (46) feet from the back of home plate.
6. The infield fly rule does apply.
7. One (1) adult Manager/Coach is allowed in each coach's box.
8. The batting order shall be such that every player is listed in a continuous order. This may not be changed once the game has started. However, players may change positions on the field, but the batting order will remain the same. Players arriving late are placed in the last position in the original batting order. If a player leaves a game early his spot is skipped over in the lineup. It is an automatic out, unless there is an injury or sickness.
9. Any player on a regular season team may pitch. (NOTE: There is no limit to the number of pitchers a team may use in a game.)
 - a. Exception: Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch on that calendar day.
10. The Defensive team will position nine (9) players on the field, to include 3 outfielders positioned on the outfield grass at the time the ball is pitched.
11. Players shall not sit on the bench for more than one consecutive inning, unless an injury, sickness, or behavioral issue exists.
12. Games are to start at scheduled time. Teams should have eight players to start the game. Teams will have 10 minutes after start time to achieve eight players. If you have less than eight players the game is a forfeit. The game should be played under a forfeit and needed players can be added to play the game from the opposing team or non-playing 10u team. A player pool will be used for a team knowing it is short a player(s). The pool player must play right field and bat last in the lineup. The player pool will be managed by the age group coordinator.
13. In pre-game inclement weather/poor field conditions, the home team manager should make the call to the visiting coach for discussion. The call to be made as early as possible. Make every effort to get the game in, as rescheduling can be difficult. If cancelling, word needs to get out to your team as well as both the umpire in charge and concessions coordinator.
14. Home team readies the field (rake, chalk, bases out) Visiting team cleans up (check dugouts for trash or left behind articles, put away bases, take garbage from trash cans out to dumpster).
15. Batters cannot take practice swings while waiting their turn to bat - there are no on-deck areas. For liability reasons, Little League rulings, and just general safety concerns this is not allowed. Practice swings can be done outside of the batter's box when their turn to bat.